



Human Dignity in DT

We are all unique and should treat everyone with love and respect because we are made in the image of God.

- Celebrates creativity and individual expression
D&T encourages pupils to express their own ideas, valuing each person's unique imagination and design perspective.
- Promotes inclusive design thinking
Pupils are taught to consider the needs of all users, including people with disabilities, older adults, and those from diverse backgrounds, reflecting respect for every person's dignity.
- Fosters collaborative work with mutual respect
Group projects and peer feedback build respect for each other's contributions, encouraging love and kindness in teamwork.
- Encourages ethical and sustainable choices
Teaching about responsible materials use, fair trade, and sustainability helps students reflect on the dignity of workers and the care of creation.
- Challenges stereotypes and promotes equality
D&T can be used to break down gender and cultural stereotypes in design roles and product assumptions, upholding the dignity of all.
- Designs for real human needs
Projects often focus on solving real-life problems (e.g. accessibility, safety, communication), helping students understand how design can serve and uplift others.
- Values every learner's contribution
Assessment and teaching practices aim to support all students to achieve their potential, regardless of academic ability, showing that each child is valued.
- Explores cultural identity and respect through design
Lessons often include study of global and historical design, promoting appreciation for diverse traditions and human creativity worldwide.
- Encourages reflection and self-awareness
Through evaluating their own work and others', pupils develop a sense of personal responsibility and respect for human impact.

Common Good in DT



Doing what is good for everybody, not just ourselves. We need to think of everyone, and work towards what's best for everyone.

- Focus on user-centered design
Pupils are taught to design products that meet real needs in society, encouraging empathy and awareness of others' situations.
- Teamwork and collaboration
Group activities develop skills in compromise, shared decision-making, and working together to achieve common goals.
- Designing for social benefit
Students are often challenged to create solutions to global or community issues, such as clean water, shelter, or accessibility aids.
- Sustainable design practices
Teaching about environmentally friendly materials and waste reduction helps students consider the impact of their designs on the planet and on future generations.
- Promoting fairness and justice in production
Lessons may explore ethical production, fair trade, and workers' rights, helping pupils recognise the importance of dignity and fairness for all involved in the supply chain.
- Inclusive learning environment
D&T lessons often provide multiple pathways to success, enabling pupils of all abilities to contribute meaningfully, reflecting a shared purpose.
- Learning from and respecting diverse perspectives
Students explore global design traditions and innovations, valuing contributions from different cultures and working towards a richer, more inclusive design community.
- Critical evaluation of societal impact
Pupils are taught to consider the broader consequences of products on health, safety, and well-being—not just what is easiest or most profitable.
- Service-based learning opportunities



Solidarity in DT

We are all part of one family, by promoting peace and justice, we can bring the community together and live in unity.

- Encourages cooperation and shared goals

Group design tasks promote unity, collaboration, and learning to work respectfully with others regardless of background or ability.

- Designs with global awareness

Projects often explore worldwide challenges—such as access to clean water or sustainable energy—encouraging pupils to see themselves as part of a global family.

- Highlights fair trade and ethical sourcing

Teaching about where materials come from and who makes our products encourages justice and solidarity with workers around the world.

- Promotes understanding through global design traditions

Studying how different cultures design and create fosters respect, appreciation, and unity among diverse communities.

- Supports peace through responsible design

Lessons can address how design affects safety and well-being, encouraging peaceful problem-solving and thoughtful decision-making.

- Community-based projects

Involving pupils in design work for local charities, schools, or community groups nurtures a sense of shared purpose and service.

- Celebrates diversity in design teams

Recognising that strong outcomes come from varied perspectives reinforces the idea that everyone has value in a united community.

- Raises awareness of injustice through design briefs

Pupils may be challenged to respond to global or local injustices (e.g. poor housing, lack of access to education) with creative, practical solutions.

- Models reconciliation and respect in feedback

Peer assessment and design critique sessions encourage constructive, respectful communication—promoting peace within the classroom.

Subsidiarity in DT



Decisions are made at the most appropriate level so that all those affected can contribute and have a voice.

- Encourages student voice in design decisions

Pupils are given the freedom to make creative choices in their own projects, developing confidence and ownership over their work.

- Promotes user consultation in design briefs

Students are taught to consider and involve end users in the design process, reflecting the importance of listening to those most affected.

- Supports peer feedback and shared evaluation

Class activities include peer reviews and group evaluations, giving all learners a voice in the improvement process.

- Fosters democratic group work

Collaborative projects require teams to share roles and responsibilities, helping pupils practise shared leadership and decision-making.

- Teaches design as a participatory process

Emphasises that good design comes from listening to diverse opinions and balancing different needs, not just top-down decision-making.

- Encourages inclusive classroom culture

D&T lessons provide multiple ways to contribute (e.g. drawing, making, presenting), ensuring all learners can take part in meaningful ways.

- Links to community and stakeholder engagement

Projects may involve real users—such as designing for younger children, parents, or local residents—promoting the principle that those affected should be included in the process.

- Develops critical thinking and autonomy

Pupils are encouraged to justify their design choices, evaluate materials, and reflect on ethical implications—empowering them as thoughtful decision-makers.

- Models respectful dialogue and negotiation

Class discussions and design reviews offer safe spaces for pupils to express ideas and disagree respectfully, learning how to build consensus.

Supports differentiated learning